
Subject: Re: I'm a U newbie

Posted by [andrei_natanael](#) on Thu, 21 Jan 2010 06:11:47 GMT

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alendar wrote on Thu, 21 January 2010 02:24 I'm trying out Ultimate++ or U++. I'm a little confused that the About box says 1875 and 1824 is the latest version. Is the IDE versioned separately?

Isn't used different version for the IDE. I think you looked at "Status & Roadmap" page which says the latest "stable" version which appear on sourceforge(1824), but you've downloaded nightly version which appear on googlecode(currently 1875). I think there aren't any differences between stable and nightly, only that stables appear less often than nightly builds and stables builds get described in Status & Roadmap page to track changes in U++. To confuse you more... currently, at the time i'm writing this U++ is at 1915 revision in svn .

(IMO) Ultimate++ was initially named but Mirek and others tend to name it U++, because it's short and sounds more like C++.

Quote: Will U++ have enough documentation and examples? Will it stay supported? I used VC++ 6.0 a long time ago and enjoyed it immensely, but it's definitely not the same product. When it took 5 minutes to open a list of ActiveX objects, I switched back to evaluating U++. It's quick and painless, and hopefully I will be able to put together an attractive GUI.

There is documentation and examples but not for every corner of U++. As long as U++ is used by someone you will have it supported. We all want to use updated tools, be sure of that.

AFAIK U++ doesn't support VC++ 6.0, but it supports better and newer versions of Microsoft compilers (be them distributed with Visual Studio or SDK).

I don't do ActiveX programming so I cannot answer that.

Quote: I love the simplicity so far, and the examples are great. I'm fiddling with the array control and so far so good.

I love simplicity too

Andrei
