Subject: Re: Bad text quality problem in Qtf Posted by andrei_natanael on Sat, 23 Jan 2010 19:45:42 GMT View Forum Message <> Reply to Message

Hi Koldo,

I know what your problem is related to. When you add Painter package and compile with it, it put at program initialization two pointers in Draw package for it to use Painter initialization functions for ImageAnyDraw. Your problem is related to line 233 in Painter/DrawOp.cpp INITBLOCK { ImageAnyDrawPainter(sCP, sEP);

Sorry for delayed response.

Andrei