
Subject: Re: Simple XML keymap parser
Posted by [Sc0rch](#) on Sun, 24 Jan 2010 10:25:17 GMT
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kasome wrote on Sat, 23 January 2010 18:03

```
inline bool XMLConfig::Load(const String& path){  
    if ( path != "Default" && !FileExists(path) )  
        return false;
```

```
    Path = path;  
    return path == "Default" ? LoadFromXMLFile(*this) : LoadFromXMLFile(*this, path);  
}
```

right?

You can remove "FileExists" at all. "LoadFromXMLFile" returns false if file not exists. My mistake, thank you!