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Subject: Re: Bad text quality problem in Qtf  
Posted by [koldo](#) on Mon, 25 Jan 2010 08:59:14 GMT  
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Hello Mirek

It seems not a problem of RichEdit itself.

Just before PromptOK there are now two lines to save the image and it looks perfect.

```
GUI_APP_MAIN
```

```
{  
  ImageDraw idw(1200, 600);  
  idw.DrawRect(0, 0, 1200, 600, White);  
  idw.DrawText(0, 0, "(Hello)", Serif(400));  
  
  DrawingDraw dw(350, 250);  
  dw.DrawImage(0, 0, 350, 250, idw);  
  
  QtfRichObject pict(CreateDrawingObject(dw.GetResult(), Size(350, 250), Size(350, 250)));  
  
  /**/ PNGEncoder png;  
  /**/ png.SaveFile("c:\\kk.png", pict.obj.ToImage(Size(350, 250)));  
  
  PromptOK(String("[A5 Rendering problem: ") + pict.ToString());  
}
```

Best regards  
Koldo

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