
Subject: Re: Simple XML keymap parser
Posted by [Sc0rch](#) on Mon, 25 Jan 2010 10:02:04 GMT
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Final code (for me =)):

```
#ifndef XML_CONFIG_HPP
#define XML_CONFIG_HPP

#include <Core/Core.h>
using namespace Upp;

class XMLConfig : public VectorMap<String, String>
{
public:
    XMLConfig(const String& name = "", const String& lang = "EN-EN")
        : Name(name), Language(::LNGFromText(lang)) {}

    XMLConfig& Set(const String& param, const String& value);
    XMLConfig& Set(const String& param, int value);
    XMLConfig& SetLanguage(const String& lang);
    XMLConfig& Dump();

    int GetNumber(const String& param, int min = -32768, int max = 32767);

    void Xmlize(XmlIO xml);
    bool Load(const String& path = "");
    bool Save(const String& path = "");

    String Name;
    String Path;
    int Language;
};

inline XMLConfig& XMLConfig::SetLanguage(const String& lang)
{
    Language = ::LNGFromText(lang);
    return *this;
}

inline bool XMLConfig::Load(const String& path)
{
    Path = path;
    return path == "" ? LoadFromXMLFile(*this) : LoadFromXMLFile(*this, path);
}

inline bool XMLConfig::Save(const String& path)
```

```

{
Path = path;
return path == "" ? StoreAsXMLFile(*this, "data") : StoreAsXMLFile(*this, "data", path);
}

inline XMLConfig& XMLConfig::Set(const String& param, const String& value)
{
if (VectorMap<String, String>::Find(param) >= 0)
VectorMap<String, String>::Get(param) = value;
else
VectorMap<String, String>::Add(param, value);
return *this;
}

inline XMLConfig& XMLConfig::Set(const String& param, int value)
{
return Set(param, AsString(value));
}

inline int XMLConfig::GetNumber(const String& param, int min, int max)
{
int r = ScanInt(Get(param));
if (r < min) r = min;
if (r > max) r = max;
return r;
}

inline void XMLConfig::Xmlize(XmlIO xml)
{
xml("name", Name)("map", *((VectorMap<String, String>*)this));
XmlizeLang(xml, "language", Language);
}

inline XMLConfig& XMLConfig::Dump()
{
DUMP(Name);
DUMP(Path);
for (int i = 0; i < VectorMap<String, String>::GetCount(); i++)
LOG(GetKey(i) + " = " + Get(GetKey(i)));
return *this;
}

#endif // .. XML_CONFIG_HPP

```

Best regards!
Anton

