Thanks cbpporter.

I have:
#include <CtrlLib/CtrlLib.h>
#include "ConnSock.h"
#include <Web/Web.h>

using namespace Upp;

#define LAYOUTFILE <Neilson1/dlg.lay>
#include <CtrlCore/lay.h>

"having implementations in header files is not a good idea"
How should that be done?

File Attachments
1) Neilson1.zip, downloaded 286 times