Subject: Re: DnD hangs in MT Refresh()ing

Posted by kohait00 on Fri, 29 Jan 2010 10:46:04 GMT

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unfortunately no difference,

the custom CoWork still hangs. even faster, my app is still haniging in that...

isnt the problem that maybe another thread might bbe running the ProcessEvent, which race condition like will do a CtrlCall.Clear()?