
Subject: Re: DnD hangs in MT Refresh()ing
Posted by [kohait00](#) on Fri, 29 Jan 2010 12:08:45 GMT
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GOOOD NEWS mirek...it works for me !! but not for the CoWork

i tested my software under pretty heavy conditions. my software does NOT hang. thanks a LOT!! that's driven me crazy a week now. i should have provided you the info that in deed, the worker threads perform a long enough task on the gui, just like you guessed. sorry for that. i think this will become a patch. are there any drawbacks on that? performance hits, deadlock potentials? (the more mutexes one uses

but the CoWork test has failed. it seems to have another problem in CoWork anyway, cause one can still click and see the title change the caption, so the message queue is running.

i could not grasp the exact error there, have you been able to reproduce the hang in the custom CoWork??

interestingly enough, when the test application "freezes", it seems only the worker threads freeze, as soon as you change the size of the window or minimize/maximize, it continues again. just go on posting if you cant reproduce it. ill try it here.
