
Subject: Re: multi-threading slower than single thread

Posted by [Didier](#) on Sat, 30 Jan 2010 09:35:42 GMT

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Hi,

the same code runs faster with one thread than with several threads !

==> This is not a code performance issue : you would have the same problem with the single threaded version.

So must be a synchronisation problem :either you're use of mutexes has a bug (maybe the API changed ?), or more likely some internals use mutexes for GUI protection and you fall into global thread lock situation (all other threads are locked until the current thread has finished) and of corse on multi core, this is not good !

Do you're threads interact with GUI ?