
Subject: Re: VC2010

Posted by [unodgs](#) on Tue, 02 Feb 2010 09:59:10 GMT

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also one more patch is needed for sockets:

In socket.h there was:

```
#if defined(PLATFORM_WIN32)
static int  GetErrorCode()          { return WSAGetLastError(); }
#define SOCKERR(x) COMBINE(WSA, x)
```

and most likely should be:

```
#if defined(PLATFORM_WIN32)
static int  GetErrorCode()          { return WSAGetLastError(); }
#if(_WIN32_WINNT >= 0x0601)
#define SOCKERR(x) WSA##x
#else
#define SOCKERR(x) COMBINE(WSA, x)
#endif
```