Subject: Re: GUI with Menu bar and 5 Labels/Text Boxes
Posted by nlneilson on Wed, 03 Feb 2010 19:20:16 GMT
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Thanks for the response Sc0rch but I was hoping for an answer that explains how this is done or pointing me to an example that does any of the three. I have spent several hours on these.

mrjt posted some code in this thread message #24648, that is basically what I am using.

I searched the complete u++ directory to find an example that sets the position of the top window, topmost, and undecorated. I found nothing that actually shows how it is done

For undecorated in Java look at the .jpg in a previous post in this thread. message #24653 (2 posts above yours)
The top bar is removed for "undecorated"

In Java this is how it can be done.

```
  frame.setLocation(5, 46);
  frame.setAlwaysOnTop(true);
  frame.setUndecorated(true);
```

An actual example (or the actual code) of how these 3 are done in u++ would be appreciated.