
Subject: Re: GUI with Menu bar and 5 Labels/Text Boxes

Posted by [nneilson](#) on Thu, 04 Feb 2010 02:32:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks Anton!!

Your post pointed me in the right direction.

I downloaded the u++ package several days ago and did not have access to the internet until I just got back so was getting frustrated not having an example to follow.

I just downloaded the GUI Tutorial, it would be good if that was attached to the Help file that is with TheIDE or at least included in the download package.

SetRect(...) does work and over rides the size set in the .lay file. It takes 4 parameters, 2 for the position and 2 for the size where Java takes 2, `frame.setLocation(5, 46);` The `NoCenter()` is not necessary.

```
MyApp() {  
  CtrlLayout(*this, "Neilson1");  
  TopMost(true, true);  
  SetRect(6, 78, 264, 140);  
}
```

I copied the GUI Tutorial into the upp directory and did a search for "decorated" in that directory. The only things that came up were:

String DecoratedItem

wbemErrNondecoratedObject

Neither of these seemed to apply.

MSVC has a box to check for this and in Java:

```
frame.setUndecorated(true);
```

So unless it is called something else this may not be implemented in upp/TheIDE, at least I found no examples that have it.