
Subject: Re: DnD hangs in MT Refresh()ing
Posted by [kohait00](#) on Thu, 04 Feb 2010 11:37:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

hi mirek,

i didn't quite get the point.. why should Start not return, it simply posts 10 tasks to the CoWork, which is not blocking normally..(not permanentl, besides accessing internals of CoWork protected by internal Critical Section).

the indicater for closinfg was the dtor of App() setting a flag, by that timethe application was dying, the threads could not complete their Refresh.. thus not releasing GuiLock. and the dtor could not complete cause of CoWork dtor Finish() call. but why should the App dtor run in GuiLock mode??

nevertheless, here is a version using the same waiter Thread trick, recently used in my WorkQueueTest example..

this one should quit correctly..which might be a general approach of how to close/shutdown an MT application with other threads using GuiLock __;..

File Attachments

1) [CoWork.rar](#), downloaded 311 times
