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Subject: Re: Using U++ with existing code  
Posted by [cbpporter](#) on Thu, 04 Feb 2010 14:35:41 GMT  
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Well U++ is normal C++ so the short answer is yes. Long answer is that there are a few steps that are necessary.

First step would be to compile your C program the way you do now, but replace the C compiler with C++ compiler. You might get a few easy to fix compilation errors, unless your program is C99. After you program compiles, create a package you should be done.

A few more extra steps that could be necessary depending on your sources are adjusting your include paths and deactivating BLITZ for the package that contains your former C sources, but in most cases you won't have to do this.

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