Subject: Re: Form Designer

Posted by mirek on Fri, 05 Feb 2010 12:34:37 GMT

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alendar wrote on Thu, 04 February 2010 21:57Took me a while to figure it out, but its pretty cool once you do. Take a look at the examples and its straight forward.

1) insert a lay file into your project. You do that by right clicking in the bottom-left frame and selecting "Insert Package Directory File(s)". That was not intuitive for a while. I tried U++ a few months ago and that pissed me off so much I dumped it and went back to struggling with VC. Now I've been more tolerant of the product and its just "Not Microsoft". Plus its free so I can't expect it to behave like a \$3,000 product. In fact IMO its better because I've been able to create some fun code, once I got past the little things.

Well, I can just imagine reasonable way how to do that otherwise. I mean, I can add "Add layout file " menu item to package local menu, but the only difference would be the file extension... Not a big advantage, considering that the menu is quite long now anyway...

Quote:

I put this in my project share header: #define IMAGECLASS MyImages #define IMAGEFILE "project.iml" #include <Draw/iml.h>

Note: Thelde can generate these for you - right click the editor and choose Insert...

Also note that right-clicking iml image has option to put the image name onto clipboard.

Mirek