
Subject: Re: problem with "delete row" in ArrayCtrl
Posted by [forlano](#) on Fri, 14 Apr 2006 15:48:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

fudadmin wrote on Fri, 14 April 2006 14:41 That package was posted in OptionImage topic... But I lost patience when renaming absolute references and was not able to compile for too long... and after I remade everything from scratch I don't have those "ghosts". The suspicious thing to me was that Luigi had created an application instance and included it as "extern App app_instance" in nearly every file and then was calling its grandchildren methods (status update) from other app's great-grandchildren (array count). AFAIK, it's not a good practice. What do you think?

In fact after Aris restyled the application the "ghost" disappeared. I do not know what spell he did. If it should appear I'll inform you.

Luigi
