Subject: Re: How to update main thread UI when runing other thread
Posted by jiuzhi on Sat, 06 Feb 2010 13:24:30 GMT
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In U++, I use the following method


```
void task_thread(){
  create and run task thread1
  create and run task thread2
  ..........

  create and run waiting thread
}
void wait_thread(){
  while (!result) Sleep(100);
  ...........
}
```

it is cumbersome,There is more trouble when local variables