
Subject: Re: How to update main thread UI when runing other thread

Posted by [mirek](#) on Sat, 06 Feb 2010 18:43:59 GMT

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Ah, I see. the problem is not really MT, but how to process events.

Well, then maybe you are looking for

```
static bool Ctrl::IsWaitingEvent();  
static bool Ctrl::ProcessEvent(bool *quit = NULL);  
static bool Ctrl::ProcessEvents(bool *quit = NULL);
```

?

Mirek
