gedumer wrote on Sat, 06 February 2010 11:58There doesn't appear to any documentation on Toolbuttons, so... I have two questions:

1. I need to know how to make a Toolbutton work like a Buttonoption Class with a pushed state and up state.

2. I also need to know how to change a "Tip" on a Toolbutton in that buttons' event code. I set the initial tip when I add the toolbutton, but I want to change it in the event code.

Anyone have any ideas on this?