Subject: Re: One way to share IML across obj files Posted by mirek on Sun, 07 Feb 2010 09:19:09 GMT View Forum Message <> Reply to Message

Well, the "standard" is to put iml_header into your package header and iml_source into any single source file, while repeating lines:

#define IMAGECLASS MyImages #define IMAGEFILE "project.iml"

twice.

Note that TheIDE can generate these magic includes for you, righclick editor and choose Insert/Insert .iml.

Mirek

Page 1 of 1 ---- Generated from U++ Forum