Subject: Re: Clang vs. GCC
Posted by dolik.rce on Sun, 07 Feb 2010 14:35:56 GMT

Wow, nice discussion. Thanks everybody for your thoughts.

The loop gets executed in debug mode. I haven't tried in optimal, but I believe it is optimized.

Template specialization is probably a way to make this work in Clang. But as I said before, that is too high price.

Fixing Clang would be better solution, should I file a bug on their site? Or probably someone who knows C++ better than me should report it

I hope that Clang will be usable soon. Just on the side: What is needed to get support for new compiler? Just a build method in ide/Builders? And is there some documentation on how buildscripts work? (I mean method Script).

Honza