
Subject: Re: text box action with enter key
Posted by [fudadmin](#) on Wed, 10 Feb 2010 03:31:47 GMT
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I was unhappy, too. So,

```
class LaunchField : public EditField
{
public:
    virtual bool Key(dword key, int count);
    Callback WhenEnter;
    typedef LaunchField CLASSNAME;
    LaunchField() {}

};

bool LaunchField::Key(dword key, int count)
{
    if(key == K_ENTER) {
        WhenEnter();
        return true;
    }
    return EditField::Key(key, count);
}
```

I hope you will know how to use WhenEnter? If not, ask.

Best regards, Aris
