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Subject: Mac OS X porting

Posted by [aldeacity](#) on Wed, 10 Feb 2010 09:22:02 GMT

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Good Mornig!

Hello, again. First of all, sorry for my absence during enough time. It has had enough familiar problems and I have barely been able to take up again the occupation some months ago.

Now, I can see good way U++ goes and in my proffessional job is very important Mac software development besides Windows software development.

This topic is to know about porting U++ to Mac in Intel platform with last OS X versions. I don't know if anyone is working on it. If so, I'd like, if it's possible, to help them. If it's not so, maybe a good idea to start it. In this case I'd like to know which is first step and I offer me to collaborate as far as possible.

Thanks a lot and a pleasure for being again onboard.

Regards.

Juan.

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