
Subject: Re: text box action with enter key
Posted by [nneilson](#) on Thu, 11 Feb 2010 21:32:48 GMT
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Thanks Mirek, that was fast.

I have 1952, I will find out how to load the updater module for the /live_update.

I appreciate your example code that is similar to Java.

```
void MyDialogWindow::Key(dword code, int)
{
    if(point1Field.HasFocus()) {
        point1Action();
        return;
    }
}
```

Since I have used this in Java this may be the way to port that to U++.
