
Subject: Re: text box action with enter key
Posted by [nneilson](#) on Fri, 12 Feb 2010 00:00:35 GMT
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I had to search and tinker a bit but this works good.

```
bool MyApp::Key(dword key, int count){  
if (key == K_RETURN && Point1.HasFocus()) {  
    Point2<<="OK";  
//    Point1Action();  
    return true;  
}  
}
```

Now I can just remove Point2<<="OK"; and tie my "...Action()"/s in directly rather than just depend on clicking menu items.

GREAT HELP!!

Thanks
