
Subject: Re: ArrayCtrl vs. GridCtrl (A noob's perspective)

Posted by [unodgs](#) on Fri, 12 Feb 2010 19:52:04 GMT

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If you want to avoid flickering for arrayctrl just do:

```
ArrayCtrl arr;  
arr.BackPaint();
```

You can use the same in GridCtrl but in most cases it's not necessary.
