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Subject: Re: ArrayCtrl vs. GridCtrl (A noob's perspective)

Posted by [mirek](#) on Sat, 13 Feb 2010 10:36:36 GMT

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As for flickering, it is very easy to make U++ app completely flicker-free. Use:

```
Ctrl::GlobalBackPaint();
```

or

```
Ctrl::GlobalBackPaintHint();
```

(second one makes U++ flicker free only if windows is >=XP and machine has more than 512MB - heuristic indication that the machine is OK).

The reason why this is not default is that on many machines in the past (2 years back), there was visible speed difference between modes.

Well, I guess, today we could make at least GlobalBackPaintHint default...

Mirek

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