
Subject: Re: Designer: Tutorial for beginners
Posted by [fudadmin](#) on Sun, 16 Apr 2006 16:52:28 GMT
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gprentice wrote on Sun, 16 April 2006 10:19forlano wrote on Sun, 16 April 2006 20:47Hello,

I've prepared a little tutorial that perhaps could be useful to who begin with U++. The English I have used I'm aware is not the best (corrections are very appreciated). If somebody believes the tutorial is useful he can modify it and do with it what he wants without my permission.

Luigi

PS: I hope this is the correct place where to post this tutorial, otherwise I've spoiled once more the Aris' time

PPS: Happy Easter!

That demonstrates a whole lot of useful things.
Nice work Luigi!

(I don't see many "English" problems.)

Graeme

To both of you.

First of all, this demonstrates how to use Ultimate++ templates and the Designer in hard and not effective ways...

Count all the steps required. And then try:

1. start with "CtrlLib application with main window" with the default option...
2. And after you insert any widget (e.g Button) on the layout you don't need to use Ctrl_T to assign names - you can do that by entering your name next to the widget type...
3. Run it.

But in general Luigi's case just shows that new users are not that clever that could use Ultimate++ effectively with the current state of documentation, examples and... templates, and maybe macros.

And this, Luigi's, kind of tutorials are needed or even better with something like Macromedia's Flash (I had thinking how to make similar with U++...)

On the other hand, I'm very happy that Luigi's response to my lessons are paying off... And I think, no tutorials (nor examples) can substitute the effectiveness of a good interactive mentoring. The latter two should grow up "hand in hand". That means, we need more tutorials and more people who can teach (and learn online with "personal touch" to uncover more Ultimate++'s "guisberg" features! In fact, it's possible to use them and C++ "power" without a deep knowledge of C++. And learn them easily "in the process". What do you think Luigi ?

P.S. Yes, this is the correct topic place but later I'll merge it with your prevous similar topic and make it sticky
