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Subject: Re: ArrayCtrl vs. GridCtrl (A noob's perspective)

Posted by [alendar](#) on Mon, 15 Feb 2010 21:17:05 GMT

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luzr wrote on Sat, 13 February 2010 06:45alendar wrote on Fri, 12 February 2010 13:32but  
GridCtrl blows chunks in the destructor somewhere

If it does, it is not a designed feature. It is a bug - you should try to create a "testcase" and post it to the GridCtrl forum.

No bugs are to be tolerated...

Mirek

I'll try to do a test case, but since I use Windows 7 with VC 10.0 (2010) it might not be a very relevant test to most people's envs. I tried various MinGW versions and had other problems with my code. I'll try VC 9.0 (2008) which is probably fairly standard.

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