
Subject: Re: WISH: "Execute" Button & "Rebuild package only" Button
Posted by [kohait00](#) on Tue, 16 Feb 2010 20:53:21 GMT
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to have it all together: the execute (and more stuff) in the toolbar feature..

execute
idebar.cpp:536

```
void Ide::MainTool(Bar& bar)
{
    Edit(bar);
    // if(debugger)
    // DebugMenu(bar);
    // else
    // if(!designer)
    // bar.Separator();
    Project(bar);
    BuildMenu(bar);
    DebugMenu(bar);
    BrowseMenu(bar);
}
```

open output directory
idebar.cpp:445

```
menu.Add(!IsNull(target), "Open output directory", Idelmg::opposite(),
THISBACK(OpenOutputFolder));
```

run in debugger, i used own recolored Navigator image from ide.iml, named debug_debug()
idebar.cpp:464

```
menu.Add(b, AK_DEBUG, Idelmg::debug_debug(), THISBACK1(BuildAndDebug, false))
.Help("Build application & run debugger");
```

seems as if everything having an image will be displayed also in the toolbar, so what ever you like to have in toolbar, give it an icon for..
