Subject: BUGFIX to WorkQueue
Posted by kohait00 on Thu, 18 Feb 2010 15:02:19 GMT

in case anyone working with the WorkQueue, it does not what it should. previous version relied on CoWork, which uses Vector<MJob> as job storage, and due to the presumption that jobs independant, the execution order didnt matter. so CoWork uses Vector::Pop to dequeue jobs, which dequeues the latest inserted, not the first inserted.

this version here i have switched the former WorkQueue implementation to use Link<MJob>. so the order is preserved

@mirek: this is still not the example i wanted to provide

File Attachments
1) WorkQueueTest2.rar, downloaded 405 times