
Subject: Re: Note about how classic OOP with C++ fails efficiency

Posted by [tojocky](#) on Wed, 24 Feb 2010 12:44:50 GMT

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The multi-threading did not resolve this problem?

mr_ped wrote on Wed, 24 February 2010 13:49Interesting reading (at least for me it was worth a read):

<http://solid-angle.blogspot.com/2010/02/musings-on-data-oriented-design.html>
