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Subject: Re: How to add global var to Esc from cpp-files?

Posted by [dolik.rce](#) on Sat, 27 Feb 2010 22:09:20 GMT

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Sc0rch wrote on Sat, 27 February 2010 20:30Hello all.

How to add global var to Esc from cpp-files? Is there opportunity/functions to do this?

Thank you!

Anton.

Hi Anton,

I'm not sure if it is possible directly. I tried some time ago and did not succeed. But I can show you a workaround that I used. The trick was a function to set the variable before anything else executes.

```
ArrayMap<String, EscValue> global;  
Vector<EscValue> args;  
Scan(global, "SetX(){X=yourvalue;}");  
p=global.Find("SetX");  
if(p>=0) Execute(global, NULL, global[p],args);  
//the rest of your code
```

Regards,

Honza

PS: I haven't tested the code, just extracted it from my older project... Hope it works.

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