Subject: compiling u++ with VC2008
Posted by abductee on Tue, 09 Mar 2010 11:02:01 GMT
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hi,

I'm back, and i have decidet to port my demotool(at leat the user interface to u++, but i want to compile it with Visual Studio 2008.
i exported the makefile and tried nmake -> no luck.
i tried adding all the exported files in one VC project... tons of errors.
my question is: is there a default way of going about this?
or, even better is there a tutorial?

/abductee

as a reminder some screenshoots of the tool as is is:
http://abductee.untergrund.net/newshit/

(my attempts of win32 api and a self-written gl-gui proved to be too time-consuming... thats why i want to go and use U++)