Subject: Draw::WrawText to paint ASCII sequence
Posted by Mindtraveller on Thu, 11 Mar 2010 14:09:05 GMT

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I have rather exotic task of painting ASCII sequence within control.
Imagine, you have a String with a sequence of bytes: D1 91. And you paint your string with
DrawText. You don't get two symbols painted, instead you have only one, because this
combination of bytes is actually a UTF-8 symbol. What is needed here is painting two simbols:
ASCII(D1) and ASCII(91).

My question is how to paint it that way?