Subject: How does Ultimate Player do that?
Posted by kevinle10@gmail.com on Tue, 18 Apr 2006 04:46:03 GMT

I like very much the way Ultimate Player looks.

1. The button shows the orange border when the mouse enters the area occupied by the button. Looks very XP.
2. Same thing with the header column in the ArrayCtrl. The column header color also is nice.

At a minimum, I'd like to know how much work did Player's author put into implementing that feature, so I can make my assessment.

Of course, if Player's author wants to share the code snippet, then I really appreciate.

Nice work to Ultimate Player.