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Subject: Re: Distance - geodesic - Vincenty - very accurate

Posted by [koldo](#) on Sun, 21 Mar 2010 06:57:59 GMT

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Hello nlineison

At least in C++ that would be more work to decompile. It may be easier for someone to port the Vincenty code from Fortran to C++ than try to hack an .exe.

Do you mean that you call a windows .exe that includes the Vincenty code?

If yes it seems the Chris Veness javascript LGPL code here

<http://www.movable-type.co.uk/scripts/latlong-vincenty.html> is easy to port to C.

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