
Subject: Re: The power of Makefile

Posted by [masu](#) on Tue, 23 Mar 2010 09:45:14 GMT

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Hi Reini,

I favor the use of old-fashioned Makefile, because you can use gmake that has quite a small footprint compared to other make systems that have dependencies and may require, e.g. Python (I think SCons is programmed in Python).

Admittedly, the version we have now is not easy to read, so maintenance is a point, here. But I suppose Honza will be there to support it.

It was the goal for our Makefile to take *.upp files as the basis for generating the dependencies and get all options available inside these project files. So essentially all U++ projects can be build exactly in the way TheIDE would build them (except for Blitz) and if you change some options inside your project it will be automatically taken into account by the Makefile the next time you run it.

So you even do not have to write extra commands to include changes !

Matthias
