
Subject: Re: GridCtrl samples with all functions and methods

Posted by [Ficko](#) on Fri, 26 Mar 2010 09:21:26 GMT

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Oh I just practically "copy-paste" the samples from
"Used packages/GridCtrl/Tutorial"

I am not saying that anything is wrong with the package only that it is useless for a novice like me without a good manual.

Here is the test case I tried to tinker following the "Tutorial".

Quote:

```
#include <GridCtrl/GridCtrl.h>
```

```
using namespace Upp;
```

```
struct App : TopWindow
```

```
{  
    typedef App CLASSNAME;  
  
    GridCtrl grid;  
  
    App()  
    {  
        EditString name;  
        EditInt age;  
        Add(grid.SizePos());  
        grid.AddColumn("Name").Edit(name); //This dosn't work  
        grid.AddColumn("Age").Edit(age); //Or I am missing a callback not explained in help  
        grid.Add("Ann", 21)  
            .Add("Jack", 34)  
            .Add("David", 15);  
        //grid.WhenLeftDouble = THISBACK>ShowInfo(); //This works  
        //grid.WhenRowChange = THISBACK>RandomColor(); //This dosn't compile  
    }  
    void ShowInfo()  
    {  
        PromptOK(Format("%s is %d years old", grid(0), grid(1)));  
    }  
    void RandomColor()  
    {  
        grid.GetRow().Bg(Color(rand() % 255, rand() % 255, rand() % 255));  
    }  
};
```

GUI_APP_MAIN

```
{  
    App().Run();  
}
```
