
Subject: Re: charset conversion
Posted by [mirek](#) on Fri, 26 Mar 2010 17:17:08 GMT
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U++ and Windows encoding do not need to be the same.

U++ works in utf-8 by default for 8bit chars. Your German windows in Win 1252. You are calling Win32 API for 8-bit chars.

One way around is to use MessageBoxW and covert utf-8 to WString.

Other way around is to use

```
String ToSystemCharset(const String& src)
```

which would convert to actual 8-bit encoding.

Best way here is probably to use PromptOK. But above methods are fine if you need to use API directly.
