
Subject: Re: RichEdit Questions
Posted by [fudadmin](#) on Tue, 18 Apr 2006 21:31:08 GMT
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I haven't tested with all the fonts but this works:
in Editor.cpp (RichEdit package) around line 580

```
/*  
ff.Add(Font::ARIAL); //comment 3lines  
ff.Add(Font::ROMAN);  
ff.Add(Font::COURIER);  
*/  
//add 2 lines below ("font enumerator")  
for(int i = 0; i < Font::GetFaceCount(); i++)  
    ff.Add(i);  
FontFaces(ff);
```