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Subject: Problem on building HelloWorld

Posted by [mountain](#) on Wed, 19 Apr 2006 04:13:40 GMT

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Dear all,

After I installed the latest version and compile the example of HelloWorld, the following problem occurred. Does anyone know what is happening? Thanks a lot!

```
----- CtrlLib ( GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC ) ( 1 / 9)
```

```
BLITZ: LabelBase.cpp Button.cpp Switch.cpp EditField.cpp Text.cpp LineEdit.cpp DocEdit.cpp  
ScrollBar.cpp Head
```

```
erCtrl.cpp ArrayCtrl.cpp DropList.cpp DropPusher.cpp DropChoice.cpp Static.cpp Splitter.cpp  
SliderCtrl.cp
```

```
p ColumnList.cpp Progress.cpp AKeys.cpp RichTextView.cpp RichClip.cpp Prompt.cpp Help.cpp  
Bar.cpp MenuBar
```

```
.cpp ToolBar.cpp ToolTip.cpp StatusBar.cpp TabCtrl.cpp TreeCtrl.cpp DlgColor.cpp
```

```
ColorPopup.cpp ColorPush
```

```
er.cpp FileList.cpp FileSel.cpp Windows.cpp Win32.cpp CtrlUtil.cpp Update.cpp LNGCtrl.cpp  
$blitz.cpp
```

```
C:\upp\uppsrc\Core/Core.h(225) : fatal error C1083: Cannot open include file: 'windef.h': No such  
file or dir
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CtrlLib.icpp
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```
C:\upp\uppsrc\Core/Core.h(225) : fatal error C1083: Cannot open include file: 'windef.h': No such  
file or dir
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ectory
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```
1 file(s) compiled in (0:00.69) 691 msec/file
```

```
There were errors. (0:01.59)
```

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