Subject: Re: another thing Posted by kohait00 on Fri, 09 Apr 2010 07:47:58 GMT View Forum Message <> Reply to Message

hey mrjt, i didnt quite understand what the ShowLockedHandles is for and how it works. could you describe a use case?

fot the sake of locking some tabs to prevent detaching in tabify view, while others still beeing able to detach i made the following stuff (see attach)

if a DockableCtrl has no allowed dockable[] than detaching is neither permited. the case seems to be logical, but a decent lock button (pin or something) should be available to fix *one* participant only, to prevent its accidental moving or changing in position/size. what is your oppinion?

another thing is: what about having a 5th mode of docking? something like DOCK_FULL, which lets the participants be docked/tabified in fullscreen, not only left/right and top bottom. due to SizePosHint(), the appearance in current setups can look messy (i.e. docking stuff at top to a docking which is setup inside a splitter, so the splitter)

File Attachments
1) Docking.rar, downloaded 282 times

Page 1 of 1 ---- Generated from U++ Forum