
Subject: Re: ArrayCtrl cell consisting of edit and helper button

Posted by [fudadmin](#) on Wed, 19 Apr 2006 05:53:55 GMT

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ok, you can try this and tell if it's what you expected.

```
#include <CtrlLib/CtrlLib.h>
```

```
class Ctrl2 : public ParentCtrl {
    EditField edit;
    Button button;
public:
    typedef Ctrl2 CLASSNAME;
    Ctrl2();
    ~Ctrl2() {}
};
```

```
Ctrl2::Ctrl2()
{
    edit.SetRect(0,0,50,15); //one problem are sizes >15...
    button.SetRect(55,0,85,15);
    button.SetLabel("Help!!!");
    Add(edit);
    Add(button);
}
```

```
void Extra2(One<Ctrl>& ctrl)
{
    ctrl.Create<Ctrl2>();
}
```

```
GUI_APP_MAIN
```

```
{
    TopWindow w;
    ArrayCtrl arr;

    arr.AddColumn("col1",2);
    arr.AddColumn("col2",5).Ctrls(Extra2);
    arr.SetLineCy(20);

    arr.Add("aaa");
    arr.Add("bbb");

    arr.SizePos();
    w.Add(arr);

    w.Run();
}
```

}