Posted by hojtsy on Thu, 22 Apr 2010 05:53:32 GMT

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The debugger is not showing my array's values. (?!) Surely this can not be good... Using v2232 on Vista64 with MSC9 Debug build method.
Can you have a look at this please?
Thanks,
Sandor

```
#include <Core/Core.h>
using namespace Upp;
CONSOLE_APP_MAIN
{
 int a[3];
 a[0] = 2;
 a[1] = 3;
 Cout() << a[0];
}
```

File Attachments
1) debugger_array.jpg, downloaded 818 times