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Subject: FEATURE: T\* ArrayIndex::Detach(int i) AND mini fix

Posted by [kohait00](#) on Thu, 22 Apr 2010 09:06:14 GMT

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the Detach function available in Array:: and ArrayMap (recently added) should be added to ArrayIndex as well, right?

Index.h:229 should be added sth like

```
T    *PopDetach()                { B::hash.Drop(1); return B::key.PopDetach(); }
T    *Detach(int i)              { B::hash.Remove(i); return B::key.Detach(i); }
```

and a mini fix: (maybe forgotten? standard param)

Index.h:52 should be

```
void Drop(int n = 1);
```

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