
Subject: Re: FEATURE: T* ArrayIndex::Detach(int i) AND mini fix

Posted by [kohait00](#) on Mon, 26 Apr 2010 15:50:03 GMT

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same with me, i havent used ArrayIndex so far. in a recent case i was in need to have kind of a "dictionary" of data objects, which have their own GetHashCode, so i wanted to see if ArrayIndex is my coice to avoid ArrayMap usage like to save some writing.

```
OBJECT * obj;  
...  
amap.Add(obj->GetHashCode(), obj);
```

rather like this

```
OBJECT * obj;  
...  
ind.Add(obj);
```

but realized i have no means to provide a hash on its own, so i stayed with ArrayMap. and by the way had a bit of investigation of API. frankly, i really like the containers
