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Subject: Re: Void pointer to NTL Array and VectorMap

Posted by [dolik.rce](#) on Thu, 29 Apr 2010 17:45:06 GMT

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Hi Allan,

You can always use `operator[]()`. It looks a bit ugly, but it should work fine: `for(int i = 0; i < ((ntlMap*)ptrm)->GetCount(); i++)`

`((ntlArray*)ptrm)->operator[](i) = ((ntlMap*)ptrm)->operator[](i);` Maybe there is a nicer way to do this, but in U++ there is so little cases where pointers are needed that I never really bothered to investigate any other possible solutions

Best regards,

Honza

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