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Subject: Re: what about VectorBiMap / ArrayBiMap ?

Posted by [mirek](#) on Tue, 04 May 2010 14:29:06 GMT

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kohait00 wrote on Mon, 03 May 2010 16:37

BTW: is there a possibility in the containers to restrict the hash colision avoidance, something like make an ASSERT if next element would add or sth?. one could check it for one's self, but to have a container setup up like "you only accept one of them" is pretty fine.

Sorry, but I do not really understand what are you speaking about...

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