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Subject: Re: RichEdit Questions

Posted by [mentaltruckdriver](#) on Wed, 19 Apr 2006 20:09:18 GMT

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fudadmin wrote on Tue, 18 April 2006 17:31 I haven't tested with all the fonts but this works:  
in Editor.cpp (RichEdit package) around line 580

```
/*  
ff.Add(Font::ARIAL); //comment 3lines  
ff.Add(Font::ROMAN);  
ff.Add(Font::COURIER);  
*/  
//add 2 lines below ("font enumerator")  
for(int i = 0; i < Font::GetFaceCount(); i++)  
    ff.Add(i);  
FontFaces(ff);
```

Hey that worked! Thanks for the help there.

luzr

1.? How you want to change it to Null? By changeing library code? Not a good idea...

Never mind then, I was just wondering...

Thanks for all your help guys!

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